

Rules

Competition Rules

- All members of a team should be present at the event. Leaving the venue for some time to hack elsewhere is fine (One team member should be present at the event at all times).
- All work on a project should be done at the hackathon.
- The teams must provide their Username and the GitHub/BitBucket repository name to the Hackathon staff.
- It is mandatory to add 'InfoUnifynd (info@unifynd.com)' as a collaborator along with the Username and Repo name.
- Teams can use ideas conceived before the event.
- Teams can work on ideas that have already been done. If somebody works on a common idea they will be allowed to do so and will be judged on the quality of their hack.
- Teams can use libraries, frameworks, or open-source code in their projects. Working on a project before the event and open-sourcing it for the sole purpose of using the code during the event is not allowed.
- Teams are welcome to approach organizers, volunteers, sponsors for advice.
- Adding new features to existing projects is allowed. Judges will only consider new functionality added during the hackathon in determining the winners.
- Teams must stop hacking once the time is up after which they will not be allowed to debug and make any changes to their programs.
- Teams can be disqualified from the competition at the organizers' discretion. Reasons might include but are not limited to breaking the Competition Rules, breaking the Code of Conduct, or other unsporting behavior.
- Projects that violate the Code of Conduct are not allowed.

We believe that everyone has the right to hack in a safe and welcoming environment

Code of Conduct

- Be respectful.
- Harassment and abuse are intolerable.
- If you are in a situation that makes you uncomfortable at the Hackathon, be it through the proceedings of the event itself or through interactions with a Hackathon representative/ event organizer, please report it using the procedures included in this
- It is mandatory to add 'InfoUnifynd (info@unifynd.com)' as a collaborator along with the Username and Repo name.

Harassment Rules

- Offensive verbal or written remarks regarding one's gender, age, sexual orientation, disability, physical appearance, race, religion, socioeconomic status.
- Offensive sexual images.
- Deliberate intimidation.
- Stalking, following or unsolicited photography or recording.
- Sustained disruption of conversation or other events.
- Inappropriate physical contact or unwelcome sexual attention.

The aforementioned acts are prohibited. If what you do makes someone uncomfortable, it counts as harassment and that is reason enough to stop doing it.

Everyone at the event is subject to the anti-harassment policy- even sponsors, judges, mentors, volunteers, organizers and Hackathon staff. In particular, attendees should not use sexualised images, activities, or other material both in their hacks and during the event. We expect participants to follow these rules at all hackathon venues, online interactions in relation to the event, and hackathon-related social events.

If a participant engages in inappropriate behavior, the staff may take any action deemed appropriate, including warning the offender or expulsion from the event. Participants asked to stop any harassing behavior are expected to comply immediately.

In a case that you feel that you or someone else is being harassed, or have any other concerns, kindly contact Hackathon staff using the reporting procedures defined below. AIDL Hackathon representatives will be happy to help participants contact campus security and local law enforcement, provide escorts, or otherwise assist those experiencing harassment for the duration of the event.

We value your attendance.

Reporting Procedures

If you feel uncomfortable or think there may be a potential violation of the code of conduct, please report it immediately using one of the following methods. By sending information to the general reporting line, your report will go to any or all of the Hackathon representatives listed below. You have the right to remain anonymous.